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Cthulhu Invictus - Chad J. Bowser 2009-10-01
All roads lead to Rome, the greatest city of the Ancient World. Anything you desire is available in this city of over a million people. Its all here: goods from far off Parthia; pottery from Brittainia; food from Egypt; vile tomes from Syria; and murderous cults from Africa. The mighty Empire is pressed on all sides by foes, both mundane and otherworldly. Forces within the Empire itself are growing in power, drawing on the most ancient of horrors to corrupt it from within. Welcome to Rome.

40 Years of X-men 2005-10-15
Revisit and relive every X-Men comic book ever printed covering over 40 years spanning September 1963 through August 2005.

Liars, Inc. - Paula Stokes 2015-03-24
A dark and twisted psychological tale, which Kirkus Reviews called "captivating to the very end" in a starred review—perfect for fans of I Hunt Killers and Gone Girl. Max Cantrell has never been a big fan of the truth, so when the opportunity arises to sell forged permission slips and cover stories to his classmates, it sounds like a good way to make a little money. So with the help of his friend Preston and his girlfriend, Parvati, Max starts Liars, Inc. Suddenly everybody needs something, and the cash starts pouring in. Who knew lying could be so lucrative? When Preston wants his own cover

story to go visit a girl he met online, Max doesn't think twice about it. But then Preston never comes home. And the evidence starts to pile up—terrifying clues that lead to Preston's body. Terrifying clues that point to Max as the killer....
The British National Bibliography - Arthur James Wells 2005

Autodesk 3ds Max 2016 Essentials - Dariush Derakhshani 2015-08-17
Start animating right away with this tutorial-based guide to Autodesk 3ds Max 2016 Autodesk 3ds Max 2016 Essentials is your perfect hands-on guide to start animating quickly. Using approachable, real-world exercises, you'll master the fundamentals of this leading animation software by following full-color screen shots step by step. Each chapter opens with a quick discussion of concepts and learning objectives, and then launches into hands-on tutorials that give you firsthand experience and a good start on preparing for the 3ds Max certification exam. You'll learn the basics of modeling, texturing, animating, and visual effects as you create a retro-style alarm clock, animate a thrown knife, model a chair, and more. Whether you're a complete beginner or migrating from another 3D application, this task-based book provides the solid grounding you need in Autodesk 3ds Max 2016. Model your character with polygons,

meshes, and more Add motion with simple and complex animations Add color and textures to visualize materials and surfaces Render interior scenes with great lighting and camera placement If you want to learn 3ds Max quickly and painlessly, Autodesk 3ds Max 2016 Essentials helps you start animating today.

PHR and SPHR Professional in Human Resources Certification Complete Study Guide - Sandra M. Reed 2019-05-14

The #1 book for the leading HR certifications, aligned with the updated HRBoK™ PHR and SPHR certifications, offered by Human Resources Certification Institute (HRCI), have become the industry standard for determining competence in the field of human resources. Developed by working professionals, the PHR and SPHR credentials demonstrate that recipients are fully competent HR practitioners based on a standard set by workforce peers. Offering insights into those areas of knowledge and practices specific and necessary to human resource management (HRM), this study guide covers tasks, processes, and strategies as detailed in the updated A Guide to the Human Resource Body of Knowledge™ (HRBoK™). The study guide breaks down the critical HR topics that you need to understand as you prepare for the exams. PHR/SPHR Professional in Human Resources Certification Study Guide, Fifth Edition, is the ideal resource for HR professionals seeking to validate their skills and knowledge acquired through years of practical experience, as well as for a relative newcomer to the HR field looking to strengthen their resume. In this edition of the top-selling PHR/SPHR study guide, you'll find a practical review of all topics covered on the exams, as well as study tools designed to reinforce understanding of key functional areas. Strengthen the skills you learn with a year of FREE access to the Sybex online learning environment, complete with flash cards and practice quizzes to prepare you for exam day. • Business Management and Strategy • Workforce Planning and Employment • Compensation and Benefits • Human Resource Development and more If you're preparing for these challenging exams, this is the trusted study guide that'll help you perform your best.

Ivy - Julie Hearn 2009-07-21

In mid-nineteenth-century London, destitute Ivy,

whose main asset is her red hair, comes to the attention of a painter of the pre-Raphaelite school who, with the connivance of her family, is determined to make her his model and muse.

Mood Mapping - Liz Miller 2010-03-05

Mood mapping simply involves plotting how you feel against your energy levels, to determine your current mood. Dr Liz Miller then gives you the tools you need to lift your low mood, so improving your mental health and wellbeing. Dr Miller developed this technique as a result of her own diagnosis of bipolar disorder (manic depression), and of overcoming it, leading her to seek ways to improve the mental health of others. This innovative book illustrates: * The Five Keys to Moods: learn to identify the physical or emotional factors that affect your moods * The Miller Mood Map: learn to visually map your mood to increase self-awareness * Practical ways to implement change to alleviate low mood Mood mapping is an essential life skill; by giving an innovative perspective to your life, it enables you to be happier, calmer and to bring positivity to your own life and to those around you. 'A gloriously accessible read from a truly unique voice' Mary O'Hara, Guardian 'It's great to have such accessible and positive advice about our moods, which, after all, govern everything we do. I love the idea of MoodMapping' Dr Phil Hammond 'Can help you find calm and take the edge off your anxieties' Evening Standard 'MoodMapping is a fantastic tool for managing your mental health and taking control of your life' Jonathan Naess, Founder of Stand to Reason

Freelancer - Doug Radcliffe 2003-03-28

Excel in a Universe of Possibilities Make your own way in the universe of opportunity that is Freelancer. Become embroiled in the politics of the fledgling galactic systems and serve the security forces, become a ruthless mercenary, become a savvy trader of rare commodities, or work for anyone who pays the right price. Let this book be your guide to the open-ended universe. Written with the full support of Microsoft Game Studios, this ultra-detailed guide is packed with the strategies, tactics, data, and analysis you need to become a superior Freelancer. Inside you'll find: * Hardcore strategies and tips straight from Freelancer's developers * In-depth analysis of every star

system, planet, and base * Comprehensive, detailed stats for all ships, weaponry, and equipment * Step-by-step walkthroughs of every story-based mission in the exciting campaign * Detailed background on all factions, including info about their bases, allies, and enemies * Reputations explained so you can protect (or ruin) your rep * Trade routes exposed so commodity traders can see where to sell what

Microsoft Flight Simulator 2004 - Doug Radcliffe 2006-12-26

Flight Simulator 2004: A Century of Flight lets pilots of all ages and abilities experience history in the cockpit of such famous planes as the Wright Flyer, the Spirit of St. Louis, and the Douglas DC-3. This official strategy guide, written with the full cooperation of Microsoft Game Studios, will help you deepen your knowledge and enjoyment of every aspect of flight, whether you're trying to land that Comet in a crosswind or request take-off clearance from ATC so you can get that 737 full of passengers to Chicago on time. Inside you'll find: Detailed specifications, statistics and flying tips for all the historical and modern aircraft. Exciting flight challenges so you can apply concepts and techniques, such as difficult navigation and approach procedures. Thorough coverage of all flight aspects, from taxi and takeoff, to in-flight navigation, to approaches and landings. Fun role-playing scenarios that let you become a bush pilot, airline pilot, or aerobatic pilot. Details on the Flight Simulator community, with dozens of great add-ons and Internet resources. Exclusive designer tips straight from the Microsoft's Flight Simulator 2004 team.

Tropical Plant Science - G. K. Berrie 1987

The Deal Maker - Axel Madsen 1999-09-06
Describes the accomplishments and misfortunes of the man who founded General Motors in the early 1900s

MCSE Complete - 1999
A study guide covering every objective in the core MCSE Exam series prepares the professional for exams in Networking Essentials, NT workstation 4, NT Server 4, NT Server 4 in the Enterprise, and Windows 98

The Book of L - G. Rozenberg 2012-12-06
This book is dedicated to Aristid Lindenmayer on the occasion of his 60th birthday on November

17, 1985. Contributions range from mathematics and theoretical computer science to biology. Aristid Lindenmayer introduced language-theoretic models for developmental biology in 1968. Since then the models have been customarily referred to as L systems. Lindenmayer's invention turned out to be one of the most beautiful examples of interdisciplinary science: work in one area (developmental biology) induces most fruitful ideas in other areas (theory of formal languages and automata, and formal power series). As evident from the articles and references in this book, the interest in L systems is continuously growing. For newcomers the first contact with L systems usually happens via the most basic class of L systems, namely, DOL systems. Here "0" stands for zero context between developing cells. It has been a major typographical problem that printers are unable to distinguish between 0 (zero) and 0 (oh). Thus, DOL was almost always printed with "oh" rather than "zero", and also pronounced that way. However, this misunderstanding turned out to be very fortunate. The wrong spelling "DOL" of "DOL" could be read in the suggestive way: DO L. Indeed, hundreds of researchers have followed this suggestion. Some of them appear as contributors to this book. Of the many who could not contribute, we in particular regret the absence of A. Ehrenfeucht, G. Herman and H.A. Maurer whose influence in the theory of L systems has been most significant.

The 7th Edition Guide to Cthulhu Invictus - Golden Goblin Press 2018-07-31

The revised 7th edition rule book for the Cthulhu Invictus setting, a supplement to the 7th edition Call of Cthulhu role playing game.

Gloria and Joe - Axel Madsen 2015-03-17
The ultimate Hollywood story revealed: the sizzling relationship between Joseph Kennedy, patriarch of America's most influential political family, and Gloria Swanson, one of the most prominent silent film stars of her day. Gloria and Joe were in love with each other and with the movies, especially Queen Kelly, which completed the real-life ménage à trois. Starring along with the star of the screen and the Boston Brahmin in this exposé are Erich von Stroheim, Kennedy's wife Rose, Swanson's husband, and a cast of colorful hangers-on. Madsen recreates their love, scandal, and world, which in its

extravagance and intrigue has never been surpassed.

John Jacob Astor - Axel Madsen 2002-03-14
On The Deal Maker: How William C. Durant Made General Motors: "A well-written biography."-New York Times
On Stanwyck: The Life and Times of Barbara Stanwyck: "Madsen's admirably researched, insightful portrait of her aloof nature . . . reveals she was always torn between her wish to give of herself and her need to be in control."-Christian Science Monitor
On Chanel: A Woman of Her Own: "Fascinating . . . Takes the reader behind the coromandel veneers of Chanel's life."-New York Times Book Review
"Carefully knits together the complex pattern of Chanel's complicated existence. It's not an easy task."-Toronto Globe and Mail
On Gloria and Joe: "Axel Madsen finally gives the public a fascinating chronicle of the romance that could have ruined more than two careers."-Dallas Morning News
On Cousteau: "Both critical and understanding. And it is exceptionally readable. Readers are well advised to take the plunge."-Chicago Tribune
On Malraux: "Will stand as the best of more than a dozen books about Malraux in print."-Kansas City Star

Dungeon Siege - Doug Radcliffe 2002-04-19
Master the Kingdom of Ehb! Join the battle and thrive in the magical Kingdom of Ehb with the help of this exclusive strategy guide. Written with the full support of Gas Powered Games and Microsoft, this guide is packed with in-depth, hardcore information to help you enjoy the epic masterpiece that is Dungeon Siege. Inside you'll find: * Step-by-step walkthroughs to help you master every Chapter * Intensely thorough maps so you don't miss any of the game's single- or multiplayer action * Ultra-detailed stats for everything in the game--monsters, weapons, spells, and items * In-depth strategies for character development * Indispensable solutions for every quest * Opponent-annihilating tactics for destroying the toughest monsters, including bosses * NPC Profiles so you know who to hire when

Learning Maya 5 - Alias Wavefront 2003
"This book will teach you what you need to know about Dynamics from an introductory level and will also allow you to explore advanced concepts in a comfortable format." --Ian Cairns, Editor, MAYA Association
Learning Maya 5: Dynamics is

your solution to creating stunning effects in Maya. New for Maya 5! If your animations don't follow the laws of physics, this book is the tool you've been looking for. You'll approach Maya Dynamics from an introductory level and explore advanced concepts in a comfortable format. You'll work with both Rigid and Soft Body dynamics, particle animation and rendering, emitters, and much more. Helpful step-by-step exercises guide you as you build smoke, dust, fire, and water. Maya's Dynamics engine will allow you to add realism to your animations and create realistic effects without having to go back to school. Learning Maya 5 | Dynamics will help you prove that you don't need to be a rocket scientist to make one fly! Features: Each chapter included a theoretical discussion to help you understand the concepts at play, as well as easy-to-follow step-by-step tutorials so that you can start working right away. This book also includes a DVD-ROM featuring chapter-by-chapter overviews offered by the book's writer, John Patton, an Alias|Wavefront(TM) Certified Instructor. Gain additional insight and assistance from these valuable bonus discussions. With this book you will: * Create and animate Rigid Body Objects. * Create and animate particles using fields, goals, ramps and expressions. * Render particles with hardware graphics and software techniques. * Dynamically animate NURBS and polygonal surfaces using Soft Bodies. * Instance geometry with particle motion. * Use Rigid Body constraints and Soft Body springs And much more...

Adventure Miximus - Eden Studios 2014-07-02

Tacky - Rax King 2021-11-02
An irreverent and charming collection of deeply personal essays about the joys of low pop culture and bad taste, exploring coming of age in the 2000s in the age of Hot Topic, Creed, and frosted lip gloss—from the James Beard Award-nominated writer of the Catapult column "Store-Bought Is Fine" Tacky is about the power of pop culture—like any art—to imprint itself on our lives and shape our experiences, no matter one's commitment to "good" taste. These fourteen essays are a nostalgia-soaked antidote to the millennial generation's obsession with irony, putting the aesthetics we hate to love—snakeskin pants, Sex and the City,

Cheesecake Factory's gargantuan menu—into kinder and sharper perspective. Each essay revolves around a different maligned (and yet, Rax would argue, vital) cultural artifact, providing thoughtful, even romantic meditations on desire, love, and the power of nostalgia. An essay about the gym-tan-laundry exuberance of Jersey Shore morphs into an excavation of grief over the death of her father; in "You Wanna Be On Top," Rax writes about friendship and early aughts girlhood; in another, Guy Fieri helps her heal from an abusive relationship. The result is a collection that captures the personal and generational experience of finding joy in caring just a little too much with clarity, heartfelt honesty, and Rax King's trademark humor. A VINTAGE ORIGINAL

In Mortal Combat - John Toland 2016-05-31
A history of the Korean War with soldier's-eye views from both sides, by the Pulitzer Prize-winning author of *The Rising Sun* and *Infamy*. Pulitzer Prize-winning author John Toland reports on the Korean War in a revolutionary way in this thoroughly researched and riveting book. Toland pored over military archives and was the first person to gain access to previously undisclosed Chinese records, which allowed him to investigate Chairman Mao's direct involvement in the conflict. Toland supplements his captivating history with in-depth interviews with more than two hundred American soldiers, as well as North Korean, South Korean, and Chinese combatants, plus dozens of poignant photographs, bringing those who fought to vivid life and honoring the memory of those lost. *In Mortal Combat* is comprehensive in its discussion of events deemed controversial, such as American brutality against Korean civilians and allegations of American use of biological warfare. Toland tells the dramatic account of the Korean War from start to finish, from the appalling experience of its POWs to Mao's prediction of MacArthur's Inchon invasion. Toland's account of the "forgotten war" is a must-read for any history aficionado.

Twelve Years a Slave - Solomon Northup 2021-01-01

"Having been born a freeman, and for more than thirty years enjoyed the blessings of liberty in a free State—and having at the end of that time been kidnapped and sold into Slavery, where I

remained, until happily rescued in the month of January, 1853, after a bondage of twelve years—it has been suggested that an account of my life and fortunes would not be uninteresting to the public." -an excerpt
Setting up LAMP - Eric Rosebrock 2006-02-20
You could think of Setting Up LAMP as four books in one, but it's actually something much more valuable: a single volume that presents the open-source technologies known collectively as LAMP—Linux, Apache, MySQL, and PHP—as tightly dovetailed components of today's most affordable and effective platform for building dynamic web-based applications. Each technology has uses outside of this context, of course, but within it they form something greater than the sum of their parts. This book shows you how to take full advantage of this power, walking you through all the steps required to lay your Linux foundation, install and configure your Apache web server, and then begin using PHP to access content stored in MySQL. Here are a few of the specific topics you'll find covered inside: Installing and configuring qmail with support for IMAP, POP3, SMTP, virtual domains, spam filtering, and antivirus Managing system users and groups Configuring your network Creating a custom firewall script using IP tables Recognizing when a system is in distress Handling MySQL database replication Configuring virtual domains Writing a basic PHP script that integrates with MySQL If you're new to all of this, you'll quickly get to where you need to be to start developing and deploying the higher-level pieces of your web application. Even if you have experience with one or all of these technologies, this book—including its quick-start installation appendix—is a resource you'll want close by whenever you're setting up or fine-tuning your LAMP system.

Age of Chivalry - Thomas Bulfinch 1900

The London System in 12 Practical Lessons - Oscar de Prado Rodriguez 2021-07-07

The London System is being played by an ever increasing number of players, and it's easy to see why. Against virtually every Black defence after 1.d4 it offers White an easy-to-learn and reliable set of lines. In the process, White has interesting choices between strategic or more aggressive approaches, while avoiding loads of

opening theory. Ideal for players who don't have much time to study. Creative elite players such as Alexander Grischuk, Baadur Jobava, Richard Rapport and even World Champion Magnus Carlsen have the London in their repertoire. Following the enormous success of The Agile London System, the book he co-authored in 2016, Oscar de Prado revisits his favourite opening. The general focus is less on theory and has a more practical approach - although he does present recently played games and some important theoretical updates. De Prado avoids long and complicated variations and concentrates on explaining straightforward plans, clear-cut strategies and standard manoeuvres. If you follow De Prado's lessons you are unlikely to face surprises or to emerge from the opening in a worse position, and you will learn to make the right middlegame choices. Studying this book is the most efficient way to acquaint yourself with a flexible chess opening that is easy to learn and hard to counter.

Zoo Tycoon 2 - Michael Rymaszewski 2004-12-10
Building and ruling the best zoo in the world sure isn't easy--but this in-depth strategy guide gives you all the info you need to build and maintain the world's best zoo. Are you eager to win five-star fame for your zoo? Want to know how to lay out, build, and expand your zoo? Need advice on handling exotic animals and picky guests? It's all in here, along with full info on caring for the game's 30 animals, acquiring special zoo objects, and making your guests so happy they'll be throwing money at you. Written with full developer input, this guide covers every aspect of Zoo Tycoon 2 so that you can become the ultimate tycoon. * Inside info on how to keep 30 animals species and several kinds of guests ecstatic * Practical advice on zoo layout and exhibit design * Comprehensive walkthroughs for campaign scenarios with insider advice from the game's developers * Tips and tricks for winning photo challenge games

Bulfinch's Greek and Roman Mythology

Thomas Bulfinch 2012-03-05

DivVivid myths of Greece and Rome, plus stories of Norse gods and heroes. Zeus and Hera, Apollo, Jason and the golden fleece, the wanderings of Ulysses and Aeneas, the deeds of Thor, many more. /div

Dreamweaver? UltraDev 4 Bible - Joseph

Lowery 2001-09-29

The most comprehensive book available on Macromedia's new Web layout program for ASP, JSP and Cold Fusion output.

Age of Mythology - The Titans Expansion -

Doug Radcliffe 2003-10-17

Become Master of the Titans! The eagerly anticipated Titans Expansion adds new strategic possibilities and depth of the Age of Mythology universe with Titan uberunits, the new Atlantean mythology, and a whole new campaign. This comprehensive strategy guide, written with the full support of Ensemble Studios and Microsoft Game Studios, is packed with the strategies, tactics, and analysis you need to master the Titans! Inside you'll find: * Strategies and tips straight from Ensemble Studios' best players * Thorough analysis of the Atlantean mythology, including military units, Major and Lesser Gods, and their powers * Detailed economic and military strategies that show you how to build a thriving economy and prevail in combat * Multiplayer tactics for every game mode, including Lightning tactics from Age of Mythology expert Chris "Swinger" Rupp * In-depth stats for everything in the game * Step-by-step walkthrough of the compelling new campaign

Photoshop 6 Complete - Dave Evans 2001-11-13

Photoshop 6 Complete is a one-of-a-kind book--valuable both for its broad content and its low price. This book contains the most comprehensive coverage available of all essential Photoshop features and tasks, from Photoshop fundamentals to tips and tricks for the experienced user. Photoshop 6 Complete is for those learning to use Photoshop to produce images for print and the Web, or those who already use the software and want to expand their knowledge. Learn it all--from accessing and arranging palettes, to creating an animation from a Photoshop file. There's something here for everyone! Photoshop 6 Complete introduces you to the work of some of Sybex's finest authors, so you'll know where to go to learn even more about this incredibly powerful program.

Fundamentals of Flight - Richard Shepherd Shevell 1989

The Mythology of Imperialism - Jonah Raskin 1973

Learning Maya 5 - Alias Wavefront 2003-09-30
"...the best book out there for learning how to do MAYA rigging and animation." --Ian Cairns, Editor, MAYA Association Learning Maya 5: Character Rigging and Animation will teach you everything you need to achieve effective character set-up and animation in Maya. Learn what you need to become a true puppet master! New for Maya 5! Updated from the popular Learning Maya: Character Rigging and Animation, the book's latest edition will allow you to explore powerful new features in Maya 5 such as IK/FK Blending and Parent Constraints. We've also updated Melvin to a polygonal model from a NURBS path model to make him easier to manipulate. In addition, you'll take advantage of updated graphical selectors and controls that will make your rigs more customizable and easier for artists to work with. Features: This book will allow you to explore character rigging that is based on a human character - walking you through the process as you rig arms, legs, a face, and more. Learn the fundamentals of properly setting up a character to avoid pitfalls as you animate. Starting from an introductory level, this book covers advanced concepts in a comfortable format. Each topic is explored in both theory and practice so that you'll be able to complete easy-to-follow, step-by-step tutorials. In addition, you'll take advantage of valuable chapter-by-chapter overviews provided in QuickTime format on DVD-ROM. Offered by one of the book's authors, Bill Dwelly, an Alias|Wavefront(TM) Certified Instructor, these helpful movies will allow you to gain additional insight as you work through the book. With this book you will: * Create Skeleton Chains and edit Joint Orientation. * Render particles with hardware graphics and software techniques. * Set up Single Chain, Rotation Plane, and Spline IK Solvers. * Use Set Driven Key to create powerful control systems. * Use of both Forward and Inverse Kinematics. * Simulated the deformation of clothing using Wire Deformers and Set Driven Key. * Drive Joint Rotation with a Blendshape Slider to help consolidate your control windows. * Understand the difference between Smooth and Rigid Binding. * Use Pole Vector constraints as a fast and easy way of achieving realistic motion in arms and legs. * Create a complex and subtle character

deformations.

Age of Empires III - Doug Radcliffe 2005-10-21
This exclusive, official strategy guide, written with the full cooperation and support of Ensemble Studios and Microsoft Game Studios, features: Strategies and tips straight from the game's creators Expert analysis of each civilization's strengths and weaknesses Detailed military and economic strategies In-depth statistics for everything in the game Step-by-step walkthrough of the single-player campaign Hardcore multiplayer tactics for every game mode

Age of Mythology - Doug Radcliffe 2002-10-22
Obliterate foes with Greek God Zeus's Bolt, turn enemy fortifications into rubble with a flick of Norse God Heimdall's hand, and banish enemies to the far side of the world with Egyptian God Ptah. Age of Mythology introduces fascinating new strategic dimensions to the world's best-selling real-time-strategy game series, and this exclusive guide will help you master the mythological mayhem. Written with the full support of Ensemble Studios and Microsoft, this ultra-detailed guide is packed with the strategies, tactics, and analysis you need to become an expert Age player. Inside you'll find: * Hardcore, advanced multiplayer strategies straight from Ensemble Studios' best players * Thorough analysis of each culture, including military units, Major and Lesser Gods, and their powers * In-depth stats for everything in the game * Step-by-step walkthrough of the incredible campaign * Detailed economic and military strategies so you can build a thriving economy and survive in combat

Mastering Digital Photography and Imaging - Peter K. Burian 2006-12-26

"A must-read for those who want to enhance their digital photography experience." —George Schaub, Editorial Director, Shutterbug and eDigitalPhoto magazines With a three or more megapixel digital camera or a good scanner, affordable image-editing software, and a photo-realistic printer, you have all the tools you need to create absolutely stunning images. But understanding all your options and getting the best possible results can be daunting. What features should you look for in a digital camera? What accessories do you need? How do you capture the best possible images with your

digital equipment--and make corrections when you don't? What are the advantages of RAW capture? How can you get consistently great prints? Peter K. Burian, coauthor of the best-selling National Geographic Photography Field Guide, has taken the digital plunge and lived to write about it. The result is a practical, accessible guide that demystifies the world of digital photography and imaging--a must-read whether you're a photography enthusiast making the leap to digital, a gadget lover looking for the latest technology, a novice photographer, or anybody who regularly works with images.

Inside you'll find: A buyer's guide to the essential equipment and software: learn the pros and cons of compact digicams versus digital SLR cameras; choose a suitable scanner; find the right imaging program for your needs; select the perfect photo printer Focusing, composition, and lighting tips for making snapshots that you'll be proud of Pro tips and techniques for using all your camera's advanced features Techniques for getting scans of exceptional quality, whether you're scanning prints, slides, or negatives Recommendations on upgrading your computer and peripherals for digital imaging Professional methods for fine-tuning your images in the digital darkroom Techniques for creating color or black-and-white prints of exhibition quality Tips on optimizing your images for use in e-mail, online albums, and web pages

Maya?Character Animation - Jae-Jin Choi
2004-04-16

"The best character animation book available." -- Ian Cairns, Editor, MAYA Association This second edition of the popular Maya Character Animation is an in-depth, step-by-step guide to perfecting your modeling and animation skills. Abundantly illustrated tutorials teach you how to build life-like characters from the ground up, with detailed coverage of effective subdivision surface and polygon modeling techniques. You'll master the intricacies of rigid and smooth character binding, discover the art of convincing facial expressions, and conquer post-modeling challenges ranging from character setup to non-linear animation editing to mapping and rendering. Benefit from this edition's coverage of inverse and forward kinematics, 3D character animation for character modeling and character

setup, and valuable info on rigging your characters. Put your new skills to the test by completing a realistic project in which you plan, create, and refine your own short-piece animation. Throughout, you'll find hundreds of full-color images that demonstrate what you can--and will--accomplish. You also get bonus coverage of Deep Paint 3D, the premier texture-painting program.

Media and New Capitalism in the Digital Age - E. Fisher 2010-03-15

This book explores the new terrain of network capitalism through the transformations of the discourse on technology. Rather than viewing such discourse as either a true or false reflection of reality, Fisher evaluates the ideological role that technology discourse plays in the legitimation of a new form of capitalism. Based on an extensive empirical analysis, the book argues that contemporary technology discourse at one and the same time promises more personal empowerment through network technology and legitimates a more privatized, flexible, and precarious economic constellations. Such discourse signals a new tradeoff in the political culture of capitalism, from a legitimation discourse which emphasizes the capacity of technology and technique to bring about social emancipation (through equality, stability, and security) to a legitimation discourse which focuses on the capacity of technology to bring about individual emancipation (through individual empowerment, authenticity, creativity, and cooperation). Contrary to the prevailing assumption that sees network technology as liberating from the rigidity and pitfalls of a stifling, Fordist capitalism, the book offers a theoretical framework which sees contemporary technology discourse as an ideology that legitimates the economic, social, and political arrangements of the new capitalism.

Second Life - Michael Rymaszewski 2008-01-22

This text on Second Life, the virtual world with more than 240,000 residents, will help all residents fully enjoy the metaverse. The guide explores every aspect of this multilayered world, including scripting, building objects, buying and selling items, and socializing.